SHARANSHANGAR MUHUNTHAN

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EDUCATION

University of Toronto

Toronto, ON

Bachelor of Science in Statistics (Machine Learning and Data Mining Stream)

Sept. 2019 – present

Relevant Coursework: Neural Networks and Deep Learning, Robotic Perception, Statistical Inference, Probability and Stochastic Processes, Regression Analysis, Introduction to Machine Learning, Data Structures and Algorithms

WORK EXPERIENCE

Undergraduate Research Assistant

January 2024 – Present

Embarc Lab (University of Toronto)

Toronto, ON

- Conducted research on **dynamic scene representation** using **python, pytorch, CUDA, C++**, resulting in **parameter efficient models** and **faster training** in 3D scene modeling
- ullet Partnered with PhD researchers to convert conceptual models into optimized code, **increasing project efficiency by 5** imes
- Enhanced system performance by identifying and resolving **GPU bottlenecks** using **Nvidia Nsight** and **Pytorch Profiler**, speeding up training by 5 ×
- Debugged and resolved critical issues in **Python**, **Pytorch**, **CUDA**, and **C++** code, stabilizing the application and reducing 100% of errors, contributing to overall system reliability.
- Automated the dataset creation process for training and testing using **Blender and Python**, reducing data preparation time and ensuring consistent data quality across experiments.
- Wrote custom, and refactored existing CUDA kernels and C++ Pytorch Extensions to accelerate computation by 70 × directly enhancing training time
- Optimized C++ code for a splat renderer, achieving real-time scene updates and improving rendering efficiency from **one** single update after training is done up to per second updates during training
- Developed and optimized **data pipelines for training and inference**, increasing supported dataset types by 150%, enhancing the flexibility and scope of 3D scene modeling research
- Analyzed experimental data and created detailed visualizations and figures using Python and specialized software, effectively communicating complex research findings to both technical and non-technical audiences.

Data Scientist September 2021 – Present

Temerity Analytics

Toronto, ON

- Applied advanced statistical and machine learning techniques, including **time series analysis and clustering**, to derive actionable insights that significantly improved client decision-making processes.
- Developed and maintained robust **ETL pipelines** with **AWS Kinesis** for ingesting live vehicle telemetry data, ensuring seamless data flow and high data integrity for real-time analytics.
- Designed and maintained scalable **RESTful APIs** in **Python and SQL**, enabling efficient data exchange for large-scale client applications and enhancing overall system interoperability.
- Improved the accuracy of existing sentiment analysis models by 10% through the integration of advanced machine learning techniques, resulting in more reliable insights for client feedback analysis.
- Executed extensive **data wrangling and cleaning processes** on complex datasets, including census data and large-scale client data dumps, to ensure high-quality inputs for advanced analytics and model development.
- Performed **clustering and predictive analysis** on client datasets, uncovering actionable insights that guided data-driven decision-making and strategy formulation for improved business outcomes.
- Engineered key features such as geographic competitor analysis, EV battery estimation, and driver behavior scoring, and more, contributing to the development of robust machine learning models that support critical business functions.
- Designed and implemented scalable, cloud-based data architectures using AWS, enabling the secure and efficient storage, processing, and analysis of large volumes of structured and unstructured data.

SKILLS

Languages: Python, C++/C, Rust, Bash | Database: SQL (Postgres) | Pralell/GPU Computing: CUDA

Frameworks: Pytorch, Tensorflow, Django, Flask

Developer Tools: Git, Linux/Unix, Docker, AWS Kenesis, AWS EC2, Bazel, Cargo, Jupyter Notebook, LATEX, Blender

Libraries: Eigen, Cutlass, Pandas, NumPy, Matplotlib, Blender, OpenCV, Open3D, Pygame, Scikit-learn, PCL, PyBind11, Boost

Build Tools: CMake, Bazel, Cargo